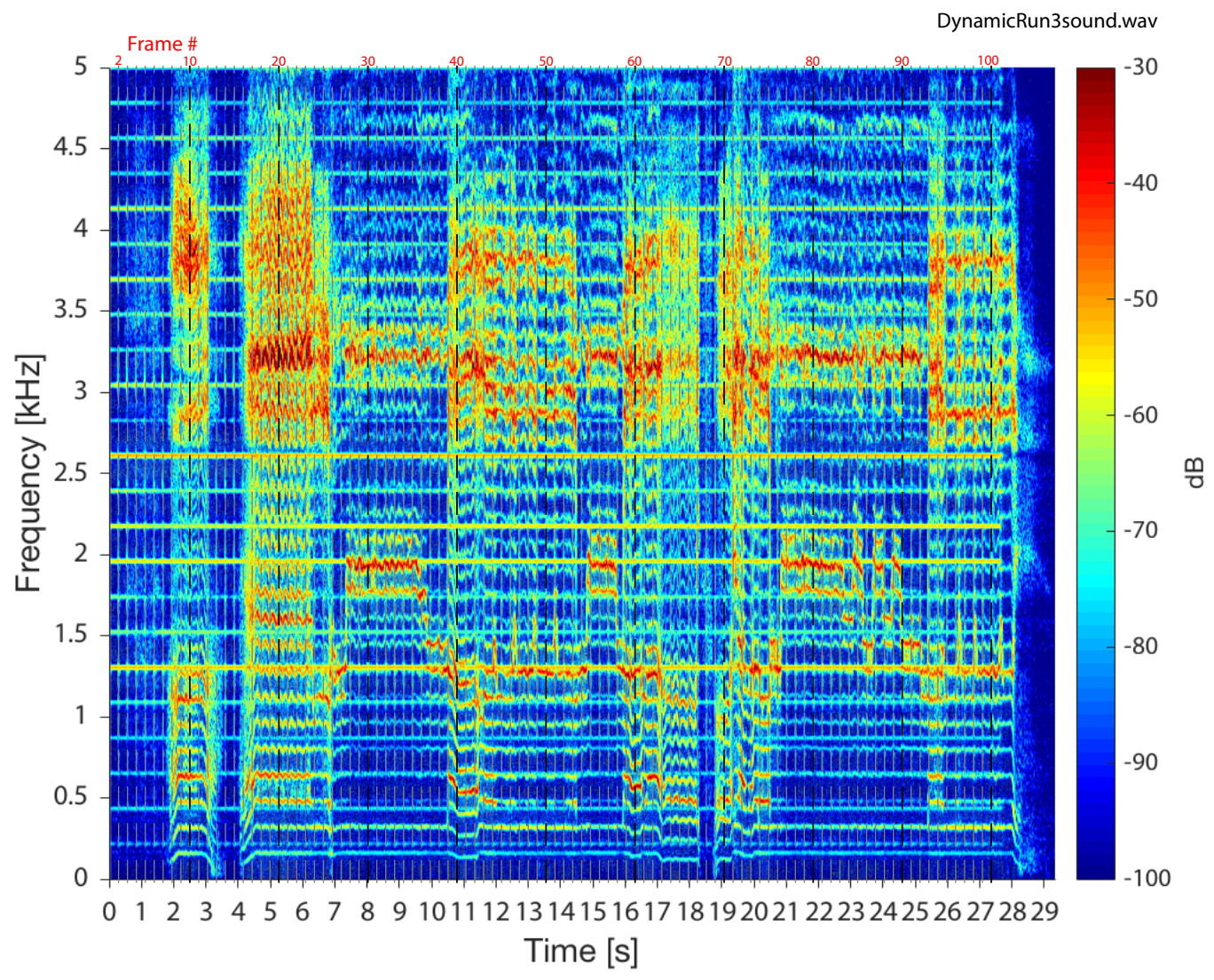

DynamicRun3sound.wav
Frame #
2 10 20 30 40 50 60 70 80 90 100
Frequency [kHz]
5 4.5 4 3.5 3 2.5 2 1.5 1 0.5 0
Time [s]
0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29
dB
-30 -40 -50 -60 -70 -80 -90 -100